

## 2026 CBA Female Club Grade Outlines



### 13&U

- For girls turning 11-13 years of age on or before December 31 (matching BBNZ's U14 age-group), **OR is a student in Year 6 at school**
- Development focused (including: ball-skills; shooting; 1 on 1 Defence; floor spots; passing)
- Equitable playing time in the first three quarters
- Enjoyment
- It is recommended to have nine players per team to help ensure all players get an enjoyable amount of time on court in games. (Your team may decide having one more player is preferable, to have ten available for practices)

### 16&U

- For girls 14-16 years of age
- Development focused
- Progression of Skills/Concepts (position play, offensive structure, introduction of screen use on O & D)
- Equitable playing time in the first three quarters of the game
- Enjoyment

### French Cup League

- For young women aged 17-23 years of age – targeted to those in Year 12 or Year 13, Tertiary students, and those just out of High School
- Refining skills and concepts
- Zone offence and defence could be seen
- Can be more focused on competitive outcomes
- Enjoyment
- Players who wish to compete in the Premier League, and the French Cup League need to apply to the Wāhine Basketball Committee before being able to compete in both competitions.

### Division One

- For players 24 and over
- Targeted at players not wanting the level of premier grade, but still wanting competitive games
- Up to two players turning 18-23 in the calendar year of competition are eligible to request to play. The Wāhine Basketball Committee will review requests on a player-by-player basis before the season
- Enjoyment
- One-to-one and zone defences seen

### Premier League

- For players 18 and older (defined as turning 18+ in the calendar year), and up to two players aged 16-17 per team. Exceptions to this may be considered based on the impact to the French Cup League
- Most competitive grade available for women in our region
- Outcome focused/playing to win and enjoyment

### Mid-Week

- Participation focused
- Enjoyment