



## ***Canterbury Basketball Association***

### ***2026 Winter Club Formats***

#### **Men's Premier League (Seven Teams, 17 rounds)**

14 Rounds – Double Round Robin

Hoben Trophy will be awarded to the #1 placed team on the ladder after the regular season ends (14 rounds)

QF – 1 bye, 2 vs 5, and 3 vs 4 (lowest seeded loser eliminated), 6<sup>th</sup> place classification game also played

SF – 1 vs highest seeded loser, two QF winners play on other SF

F – Both SF winners

#### **Women's Premier League (Seven Teams, 17 rounds)**

14 Rounds – Double Round Robin

Patron's Trophy will be awarded to the #1 placed team on the ladder after the regular season ends (14 rounds)

QF – 1 bye, 2 vs 5, and 3 vs 4 (lowest seeded loser eliminated), 6<sup>th</sup> place classification game also played

SF – 1 vs highest seeded loser, two QF winners play on other SF

F – Both SF winners

#### **Men's Division One (Ten Teams, 15 rounds)**

9 Rounds – Round Robin

5 Rounds – Top Six (competition points do not carry over to these rounds)

– Bottom Four Round Robin, then classification SF, and final placing game. (Competition points do not carry over to these rounds)

F – 1 vs 2 from Top Six

2026 CBA Winter Club Formats, as of 31 May 2026.

See [canterbury.basketball/about-us/documents/](https://canterbury.basketball/about-us/documents/) for weeks of play applicable to your competition.

We use FIBA Tiebreakers to seed teams, see page 81 on the 2024 FIBA Official Rules – located at

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Players must be playoff eligible to compete in shaded portions of each competition

**Women's Division One (Four Teams, 12 rounds)**

9 Rounds - Triple Round Robin (weeks off on 19 April; 24 May; 21 June)

SF – 1 vs 2 (SF1), 3 vs 4 (SF2)

PF – Loser of SF1 plays winner of SF2. Bye for SF1 winner

F – Winner of SF1 plays winner of PF

**French Cup (Six Teams, 15 rounds)**

12 Rounds – Double Round Robin. Note, rounds 6 and 7 do not count towards standings, but give a Mid Competition Winner (Round 6 Games = 1 vs 4; 2 vs 3; 5 vs 6. Round 7 = winners of first two games play, and winner 5/6 plays highest seeded loser, and loser of 5/6 plays lowest seeded loser)

**Page McIntyre Playoffs**

QF1 – 1 vs 2; QF2 – 3 vs 4. 5<sup>th</sup> Place also played

SF – Loser QF1 vs Winner QF2. Loser QF2 plays 5 (4<sup>th</sup> place). Bye for Winner QF1 and 6<sup>th</sup>

F – Winner QF1 vs Winner SF

**Men's 23U A (Ten then Eight Teams, 16 rounds)**

9 Rounds – Single Round Robin

3 Rounds – Top Eight, split into two even pools (1-3-6-8; 2-4-5-7). Round Robin in each pool played.

Bottom Two teams get moved to the Plate Competition after the first 9 rounds.

QF – 1A vs 2B; 1B vs 2A

EF – 3A vs 4B; 3B vs 4A

SF – Losers of QF play winners of EF. 7<sup>th</sup> Place Game also played between the EF losers

PF – QF winners vs SF winners

F – Both PF winners

**Men's U23 Plate (Eight then Ten Teams, 15 rounds)**

7 Rounds – Single Round Robin

2 Rounds – Plate Playoffs (SF, F, and placing games)

5 Rounds – Middle Section Round Robin (Bottom Two from A Grade, Top Four from Plate Competition)

Or 5 Rounds – Bottom Four Round Robin, with Classification playoff, and final placing, games played

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**Men's 20U Division One (Ten Teams, 16 rounds)**

9 Rounds – Single Round Robin

Red Hawks moved to Division One 23/5 (in place of StAC Checkers), and will start on five competition points. All other teams will play every other team, and either the Hawks or StAC, over the course of the RR.

Note – the competition committee will review results to determine if Red Hawks should be seeded above their record at the end of Round 9 (i.e. the top five teams are guaranteed to qualify for the top Six Section, and the competition committee will decide the sixth qualifier).

5 Rounds – Top Six (competition points do not carry over to these rounds)

Or 5 Rounds – Bottom Four Round Robin, then classification SF, and final placing game

SF – 1 vs 4; 2 vs 3

F – Both SF winners

**Men's 20U Division Two (Fourteen, then Thirteen Teams, 16 rounds)**

13 Rounds – Single Round Robin (note, Red Hawks moved to Division One on 23/5, so all games played against them will be altered to "Byes")

QF – 1 vs 8, 2 vs 7, 3 vs 6, 7 vs 8. Classification games are played for 9<sup>th</sup>, and 11<sup>th</sup> place. Bye for 13

SF – Each QF winner plays (bracket is reseeded). Loser of 11<sup>th</sup> place game plays 13 for 12<sup>th</sup> place.

F – Both SF winners

**XCM Boys' 17U A (19 then 20 teams, 15 rounds)**

9 Rounds – Two pools of nine/ten teams (A & B) – Round Robin in each pool played. Wolverines added on 6/6 to make two pools of ten teams, and they will start on five competition points. All teams that had a bye in rounds 1-5 will receive two competition points each.

Note – the competition committee will review results to determine if Wolverines should be seeded above their record at the end of Round 9 (i.e. the top three teams are guaranteed to qualify for the top Eight Section from the NE Pool, and the competition committee will decide the fourth qualifier from the NE Pool)

4 Rounds – Top Eight Pool Made (top four teams from pool A, and top four from pool B). Three results and competition points carry over into these pools from initial rounds.

Or 5 Rounds – Middle Six, or Bottom Six, Round Robin. No results or competition points carry over.

SF – 1 vs 4; 2 vs 3. Classification games are played for 5<sup>th</sup> and 7<sup>th</sup> place.

F – Both SF winners

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**XCM Boys' 17U Subgrade (20 then 19 teams, 14 rounds)**

12-14 Rounds – teams grouped into pools of similar ability level teams. Pool size and teams within may change throughout the season to maximise competitive games across the entire competition

Four teams from the “Upper Pool(s)” selected by the CBA Competitions Committee to play:

SF – (Round 13)

F – (Round 14) (“Subgrade Winners”)

**Dynasty Girls' U16 (Eight Teams, 14 rounds)**

7 Rounds – Single Round Robin

3 Rounds – Top Four, or Bottom Four Round Robin. No results or competition points carry over.

Seeding Round 1 vs 2 (for seeds 1 and 2); 3 vs 6 and 4 vs 5 (winners of these games get seeds 3 and 4, losers 5 and 6). 7 vs 8 also played

EF – 2 vs 5, 3 vs 4 (winners get seeds 2 and 3, highest seeded loser gets seed 4, lowest seeded loser eliminated from playoffs. 6 vs 7 also played. Byes for 1, and loser of 7 vs 8 game.

SF – 1 vs 4, 2 vs 3. 5<sup>th</sup> and 7<sup>th</sup> place also played

F – Both SF winners

**Dynasty Boys' 15U A (Seventeen Teams, 14 rounds)**

5 Rounds – Three pools of five or six teams play a Round Robin (A, B, C)

5 Rounds – Top Six, Middle Six, Bottom Five play a Round Robin

16F – Each team is classified from their pool of five/six: 1 vs 16; 2 vs 15; 3 vs 14; 4 vs 13; 5 vs 12; 6 vs 11; 7 vs 10; 8 vs 9. (Top gets seeds 1-6; Middle gets 7-12; Bottom gets 13-16). Bye for 17

QF – Each 16F winner plays (bracket is reseeded). 16F Losers also play in games against similar level opponents (trying to maximise variety, and competitiveness). One team will have a bye

SF – Each QF winner plays (bracket is reseeded). All other teams play in games against similar level opponents (trying to maximise variety, and competitiveness). One team will have a bye

F – Both SF winners

**Dynasty Boys' 15U Subgrade (26 teams, 13 rounds)**

11-13 Rounds – teams grouped into pools of similar ability level teams. Pool size and teams within may change throughout the season to maximise competitive games across the entire competition

Four teams from the “Upper Pool(s)” selected by the CBA Competitions Committee to play:

SF – (Round 12)

F – Both SF winners (Round 13) (“Subgrade Winners”)

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<b>XCM Boys' U13 (Six Teams, 12 rounds)</b>
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10 Rounds – Double Round Robin
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SF – 1 vs 4; 2 vs 3. Classification game played for 5 <sup>th</sup> place.
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F – Both SF winners
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<b>XCM Boys' 13U Subgrade (15 teams, 11 rounds)</b>
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9-11 Rounds – teams grouped into pools of similar ability level teams. Pool size and teams within may change throughout the season to maximise competitive games across the entire competition
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<b>XCM Girls' U13 (Eight Teams, 12 rounds)</b>
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7 Rounds – Single Round Robin
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3 Rounds – Top Four, or Bottom Four Round Robin. No results or competition points carry over.
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SF – 1 vs 4, 2 vs 3. 5 <sup>th</sup> and 7 <sup>th</sup> place games also played.
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F – Both SF winners
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***The CBA reserves the right to alter these formats in the overall interest of the competitions.***

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